

Statistical Machine Translation: Higher IBM Models (Part II.5)

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1 IBM 4

2 IBM 5

IBM 3, 4 and 5: Generative Story

Generative story, adapted from [Schoenemann, 2013]

- 1 For $i = 1, 2, \dots, n$, decide on the number ϕ_i of English words aligned to f_i (fertility). Choose with probability $P(\phi_i | e_i)$.
- 2 Choose the number ϕ_0 of unaligned words in the (still unknown) foreign sequence. Choose with probability $P(\phi_0 | \sum_{i=1}^n \phi_i)$. Since each English word belongs to exactly one foreign position (including 0), the English sequence is now known to be of length

$$m = \sum_{i=0}^n \phi_i \quad (1)$$

- 3 For each $i = 0, 1, \dots, n$ and $k = 1, \dots, \phi_i$ decide on:
 - (a) The identity $e_{i,k}$ of the next English word aligned to f_i . Choose with probability $P(e_{i,k} | f_i)$.
 - (b) The position $d_{i,k}$ of the just generated English word $e_{i,j}$ with probability

$$P(d_{i,k} | J) \quad (2)$$

where J represents information generated so far and differs in the individual IBM models.

Note: the models IBM 3, 4, and 5 differ only in how the step 3(b) is implemented.

IBM 4

Preliminaries

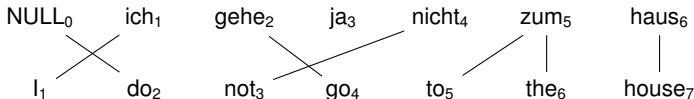
- Given input position i , we define $\triangleleft i$ as the closest preceding position $j > 0$ that has aligned output words ($\triangleleft i := 0$ if no such positions):

$$\triangleleft i = \max \{j: 0 < j < i, \phi_j > 0\} \cup \{0\} \quad (3)$$

- We also define the *center position* $\odot_i$ as the rounded average of the output positions aligned to input position i :

$$\odot_i = \begin{cases} \lceil \text{avg}\{d_{i,k} : 1 < k \leq \phi_i\} \rceil & \text{if } i > 0 \wedge \phi_i > 0 \\ 0 & \text{otherwise} \end{cases} \quad (4)$$

Example



- $\triangleleft 1 = 0$

- $\triangleleft 2 = 1$

- $\triangleleft 3 = 2$

- $\triangleleft 4 = 2$

- $\odot_1 = 1$

- $\odot_5 = 6$

IBM 4

Distortion

- For a given position i in the input sentence, the corresponding output positions are generated in an ascending order (i.e., for $1 < k \leq \phi_i$ we have $d_{i,k} > d_{i,k-1}$) $\implies$
 - One-to-one correspondence between (well-formed) distortions and alignments
 - Factor $\prod_{i=1}^n \phi_i!$ no longer required
- The distortion probability for the words aligned to NULL ($i = 0, k \geq 1$):

$$P(d_{0,k} = j | J) = \frac{1}{m} \quad (5)$$

- The distortion probability for the first aligned word ($i > 0, k = 1$):

$$P(d_{i,1} = j | J) = P_{=1}(j | \odot_{\leq i}) \quad (6)$$

$$= P_{=1}(j - \odot_{\leq i}) \quad (7)$$

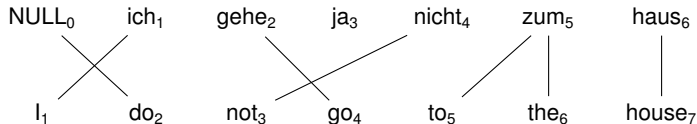
- The distortion probability for the subsequent aligned words ($i > 0, k > 1$):

$$P(d_{i,k} = j | J) = P_{>1}(j | d_{i,k-1}) \quad (8)$$

$$= P_{>1}(j - d_{i,k-1}) \quad (9)$$

IBM 4: Example

Target alignment



Positioning process

f_i	$d_{i,k}$	I_1	do_2	not_3	go_4	to_5	the_6	$house_7$	j	$\odot_{<i}$	$P(d_{i,k} J)$
$NULL_0$	$d_{0,1}$		x						2	-	1/7
ich_1	$d_{1,1}$	x							1	0	$P_{=1}(1)$
$gehe_2$	$d_{2,1}$				x				4	1	$P_{=1}(3)$
$nicht_4$	$d_{4,1}$			x					3	4	$P_{=1}(-1)$
zum_5	$d_{5,1}$					x			5	3	$P_{=1}(2)$
	$d_{5,2}$						x		6	-	$P_{>1}(1)$
$haus_6$	$d_{6,1}$							x	7	6	$P_{=1}(1)$

IBM 4

Deficiency

IBM 4 is deficient:

- Not only can it place two words on the same output position
- It can also place the words outside of the boundaries of the output sentence

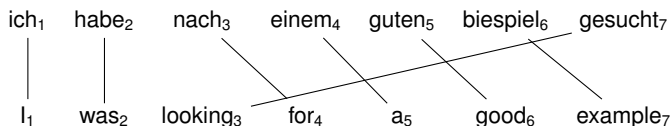
Example

f_i	$d_{i,k}$	l_1	do_2	not_3	go_4	to_5	6	house ₇	the ₈	j	$\odot_{<i}$	$P(d_{i,k} J)$
NULL ₀	$d_{0,1}$		x							2	-	1/7
ich ₁	$d_{1,1}$	x								1	0	$P_{=1}(1)$
gehe ₂	$d_{2,1}$				x					4	1	$P_{=1}(3)$
nicht ₄	$d_{4,1}$			x						3	4	$P_{=1}(-1)$
zum ₅	$d_{5,1}$					x				8	3	$P_{=1}(2)$
	$d_{5,2}$								x	6	-	$P_{>1}(3)$
haus ₆	$d_{6,1}$							x		7	6	$P_{=1}(-1)$

- Jumping from to_5 to the_8 is possible provided that $P_{=1}(3) > 0$

IBM 4 vs IBM 3

Example



Distortion probabilities factored in depending on the model:

- IBM 3 ($P(k | k)$ optimal):

$$P(1 | 1) \times P(2 | 2) \times P(3 | 7) \times P(4 | 3) \times P(5 | 4) \times P(6 | 5) \times P(7 | 6)$$

Penalty incurred 5 times: everything apart from $P(1 | 1)$ and $P(2 | 2)$

- IBM 4 ($P(1)$ optimal):

$$P(1) \times P(1) \times P(2) \times P(1) \times P(1) \times P(1) \times P(-4)$$

Penalty incurred twice: $P(2)$ and $P(-4)$

IBM 5

Positioning Strategy in IBM 5

We have to pick the position $d_{i,k}$ to place the next English word $e_{i,k}$ aligned to f_i .

- We say that an output position $i \in \{1, \dots, m\}$ is an *open slot* if no words have been placed on this position so far
- We define v_j as the number of remaining open slots up to the output position j
- We define $v_{\max}$ as the total number of remaining open slots
- We pick one of the remaining slots and move on

Note: v_j and $v_{\max}$ are specific to a particular $d_{i,k}$

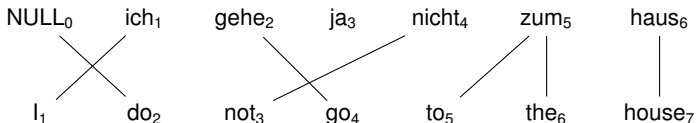
Deficiency

Since we only consider the open slots, it is not possible to place two words on a single output position twice (the first time a word is placed on this position, it becomes closed).

Thanks to that, IBM 5 is **not deficient**.

IBM 5: Example

Target alignment

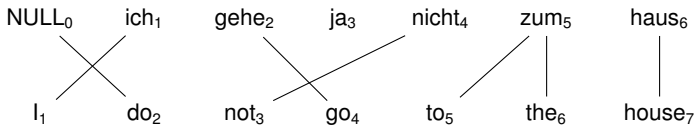


Positioning process

f_i	$d_{i,k}$	v_1	v_2	v_3	v_4	v_5	v_6	v_7	j	$\ominus_{\leq i}$	$v_{\max}$	v_j
		I_1	do_2	not_3	go_4	to_5	the_6	$house_7$				
$NULL_0$	$d_{0,1}$	1	2	3	4	5	6	7	2	-		

IBM 5: Example

Target alignment

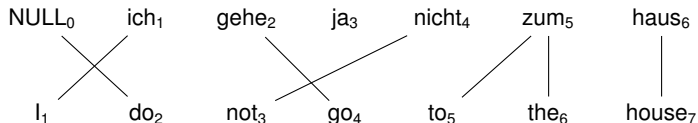


Positioning process

f_i	$d_{i,k}$	v_1	v_2	v_3	v_4	v_5	v_6	v_7	j	$\odot_{<i}$	$v_{\max}$	v_j
		I ₁	do ₂	not ₃	go ₄	to ₅	the ₆	house ₇				
NULL ₀	$d_{0,1}$	1	2	3	4	5	6	7	2	-	7	2
ich ₁	$d_{1,1}$	1	1	2	3	4	5	6	1	0		

IBM 5: Example

Target alignment

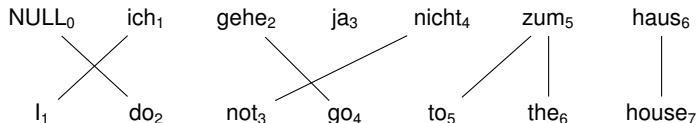


Positioning process

f_i	$d_{i,k}$	v_1	v_2	v_3	v_4	v_5	v_6	v_7	j	$\odot_{\leq i}$	$v_{\max}$	v_j
		I_1	do_2	not_3	go_4	to_5	the_6	$house_7$				
$NULL_0$	$d_{0,1}$	1	2	3	4	5	6	7	2	-	7	2
ich_1	$d_{1,1}$	1	1	2	3	4	5	6	1	0	6	1
$gehe_2$	$d_{2,1}$	0	0	1	2	3	4	5	4	1		

IBM 5: Example

Target alignment

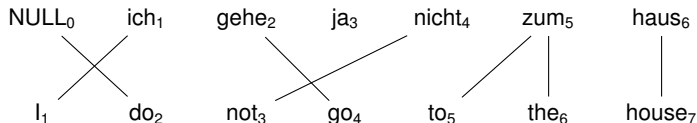


Positioning process

f_i	$d_{i,k}$	v_1	v_2	v_3	v_4	v_5	v_6	v_7	j	$\ominus_{<i}$	$v_{\max}$	v_j
		I_1	do_2	not_3	go_4	to_5	the_6	house_7				
NULL_0	$d_{0,1}$	1	2	3	4	5	6	7	2	-	7	2
ich_1	$d_{1,1}$	1	1	2	3	4	5	6	1	0	6	1
gehe_2	$d_{2,1}$	0	0	1	2	3	4	5	4	1	5	2
nicht_4	$d_{4,1}$	0	0	1	1	2	3	4	3	4		

IBM 5: Example

Target alignment

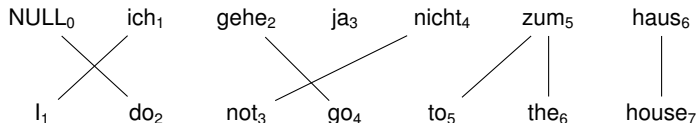


Positioning process

f_i	$d_{i,k}$	v_1 I ₁	v_2 do ₂	v_3 not ₃	v_4 go ₄	v_5 to ₅	v_6 the ₆	v_7 house ₇	j	$\ominus_{<i}$	$v_{\max}$	v_j
NULL ₀	$d_{0,1}$	1	2	3	4	5	6	7	2	-	7	2
ich ₁	$d_{1,1}$	1	1	2	3	4	5	6	1	0	6	1
gehe ₂	$d_{2,1}$	0	0	1	2	3	4	5	4	1	5	2
nicht ₄	$d_{4,1}$	0	0	1	1	2	3	4	3	4	4	1
zum ₅	$d_{5,1}$	0	0	0	0	1	2	3	5	3		

IBM 5: Example

Target alignment

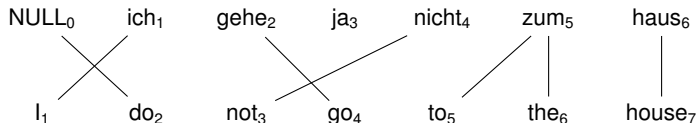


Positioning process

f_i	$d_{i,k}$	v_1	v_2	v_3	v_4	v_5	v_6	v_7	j	$\ominus_{<i}$	$v_{\max}$	v_j
		I_1	do_2	not_3	go_4	to_5	the_6	house_7				
NULL_0	$d_{0,1}$	1	2	3	4	5	6	7	2	-	7	2
ich_1	$d_{1,1}$	1	1	2	3	4	5	6	1	0	6	1
gehe_2	$d_{2,1}$	0	0	1	2	3	4	5	4	1	5	2
nicht_4	$d_{4,1}$	0	0	1	1	2	3	4	3	4	4	1
zum_5	$d_{5,1}$	0	0	0	0	1	2	3	5	3	2	1
	$d_{5,2}$	0	0	0	0	0	1	2	6	-		

IBM 5: Example

Target alignment

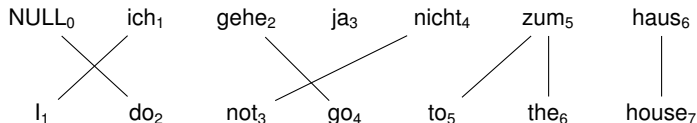


Positioning process

f_i	$d_{i,k}$	v_1	v_2	v_3	v_4	v_5	v_6	v_7	j	$\odot_{<i}$	$v_{\max}$	v_j
		I_1	do_2	not_3	go_4	to_5	the_6	$house_7$				
$NULL_0$	$d_{0,1}$	1	2	3	4	5	6	7	2	-	7	2
ich_1	$d_{1,1}$	1	1	2	3	4	5	6	1	0	6	1
$gehe_2$	$d_{2,1}$	0	0	1	2	3	4	5	4	1	5	2
$nicht_4$	$d_{4,1}$	0	0	1	1	2	3	4	3	4	4	1
zum_5	$d_{5,1}$	0	0	0	0	1	2	3	5	3	2	1
	$d_{5,2}$	0	0	0	0	0	1	2	6	-	2	1
$haus_6$	$d_{6,1}$	0	0	0	0	0	0	1	7	6		

IBM 5: Example

Target alignment



Positioning process

f_i	$d_{i,k}$	v_1 I ₁	v_2 do ₂	v_3 not ₃	v_4 go ₄	v_5 to ₅	v_6 the ₆	v_7 house ₇	j	$\ominus_{<i}$	$v_{\max}$	v_j
NULL ₀	$d_{0,1}$	1	2	3	4	5	6	7	2	-	7	2
ich ₁	$d_{1,1}$	1	1	2	3	4	5	6	1	0	6	1
gehe ₂	$d_{2,1}$	0	0	1	2	3	4	5	4	1	5	2
nicht ₄	$d_{4,1}$	0	0	1	1	2	3	4	3	4	4	1
zum ₅	$d_{5,1}$	0	0	0	0	1	2	3	5	3	2	1
	$d_{5,2}$	0	0	0	0	0	1	2	6	-	2	1
haus ₆	$d_{6,1}$	0	0	0	0	0	0	1	7	6	1	1

IBM 5

Distortion

- For a given position i in the input sentence, the corresponding output positions are generated in an ascending order (i.e., for $1 < k \leq \phi_i$ we have $d_{i,k} > d_{i,k-1}$)
- The distortion probability for the words aligned to NULL ($i = 0, k \geq 1$):

$$P(d_{0,k} = j | J) = \frac{1}{v_{\max}} \quad (10)$$

- The distortion probability for the first aligned word ($i > 0, k = 1$):

$$P(d_{i,1} = j | J) = P_{=1}(v_j | v_{\odot_{<i}}, v_{\max}) \quad (11)$$

- The distortion probability for the subsequent aligned words ($i > 0, k > 1$):

$$P(d_{i,k} = j | J) = P_{>1}(v_j | v_{d_{i,k-1}}, v_{\max}) \quad (12)$$

IBM 5 vs IBM 4

In theory

Cost to pay for non-deficiency: more distortion parameters in IBM 5. For instance:

$$P_{>1}(1 | 1, 10) \neq P_{>1}(1 | 1, 11)$$

In practice

- IBM4 outperforms IBM5 [Och and Ney, 2003]
- IBM5 outperforms IBM4 [Schoenemann, 2013]

Training IBM 4 & 5 (Similar as in IBM 3)

Viterbi alignment

- Initialization: alignment obtained with a lower IBM model (e.g. IBM 3)
- Optimization: hill climbing (approximate)

Training

- Initialization: start with parameters obtained with lower IBM models
- Counting: for a particular parameter (e.g., $P(\phi | f)$) and a pair $(\mathbf{e}, \mathbf{f})$
 - We search for a representative set of alignments $A \subset A(m, n)$
 - Find a (close to) Viterbi alignment $\hat{a}$ and put it in A
 - Find alignments **neighboring** $\hat{a}$ and put them to A as well
 - The expected count of f having fertility ϕ is

$$\mathbb{E}[C(f, \phi; \mathbf{e}, \mathbf{f})] = \sum_{a \in A} P(a | \mathbf{e}, \mathbf{f}) \cdot C(f, \phi; a, \mathbf{e}, \mathbf{f}) \quad (13)$$

where $C(f, \phi; a, \mathbf{e}, \mathbf{f})$ can be calculated directly (no hidden variables).

Neighboring Alignments

Formally

Neighboring alignments are typically defined as alignments that differ by a *move* or a *swap*:

Move

Two alignments a_1 and a_2 differ by a **move** if they differ only in the alignment for one output word on position i :

$$\exists i: a_1(i) \neq a_2(i), \quad \forall i' \neq i: a_1(i') = a_2(i') \quad (14)$$

Swap

Two alignments a_1 and a_2 differ by a **swap** if they agree in the alignments for all words, except for two, for which the alignment points are switched:

$$\begin{aligned} \exists i_1, i_2: i_1 \neq i_2, \\ a_1(i_1) = a_2(i_2), a_1(i_2) = a_2(i_1), a_2(i_2) \neq a_2(i_1), \\ \forall i' \neq i_1, i_2: a_1(i') = a_2(i') \end{aligned} \quad (15)$$

References I



Och, F. J. and Ney, H. (2003).

A systematic comparison of various statistical alignment models.

Computational linguistics, 29(1):19–51.



Schoenemann, T. (2013).

Training nondeficient variants of ibm-3 and ibm-4 for word alignment.

In *Proceedings of the 51st Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers)*, pages 22–31. Association for Computational Linguistics.